Teddy Bear Race

What you need:

Daddy/mummy/sibling to play with you

Teddy Bear Race Chart (number line 0-50)

2 dice

2 gems stones in different colours

Counting Mat

Rule:

Baby Bear and Mummy Bear are having a race, whoever gets to number 10 first (or beyond 10, say 15, 20, 30 etc.. **IF YOU THINK YOUR CHILD IS READY**) is the winner.

Take in turns to roll the dice.

For example, if Baby Bear rolls a 4 the first time, then Baby Bear can place the gem stone on 4. See pic 1.

Mummy Bear rolls a 6, then Mummy Bear can place the gem stone on 6. See pic 2.

Baby Bear then rolls a 3, so Baby Bear then moves the gem stone to 7 (4 + 3 = 7). See pic 3.

Mummy Bear then rolls a 2, so Mummy Bear then moves the gem stone to 8 (6 + 2 = 8). See pic 4.

Baby Bear then rolls a 3, so Baby Bear then moves the gem stone to 10 (7 + 3 = 10). Baby Bear wins the game. Pic 5.

(If Baby Bear rolls a 4, and then move the gem stone to 11 (7 + 4= 11). Baby Bear wins this game as well). ☺

